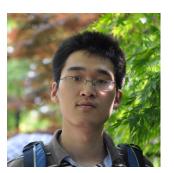
Single Image 3D Interpreter Network



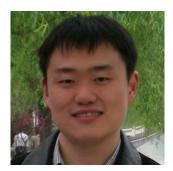
Jiajun Wu*



Tianfan Xue*



Joseph Lim



Yuandong Tian



Josh Tenenbaum



Antonio Torralba

ECCV 2016



Bill Freeman

(* equal contributions)











What do we see from these images?







Motivation

- What do we see from these images?
 - 3D object structure
 - 3D object pose/viewpoint
 - Appearance/texture



Humans see rich 3D information from a single image.

Single Image 3D Perception

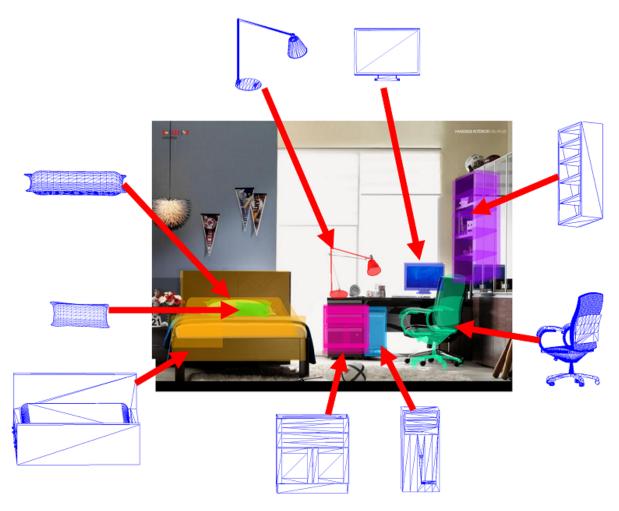
Single Image 3D Perception







Approach I: Using 3D Object Labels



ObjectNet3D [Xiang et al, 16]

Approach II: Using 3D Synthetic Data



Render for CNN [Su et al, '15] Multi-view CNNs [Dosovitskiy et al, '16] TL network [Girdhar et al, '16] PhysNet [Lerer et al, '16]

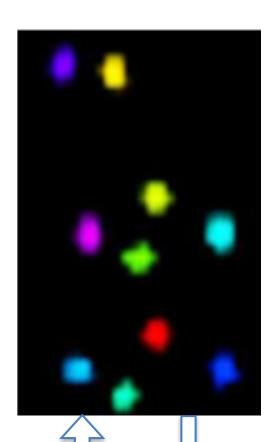
Our Approach





Intermediate 2D Representation







Real images with 2D keypoint labels

Synthetic 3D models

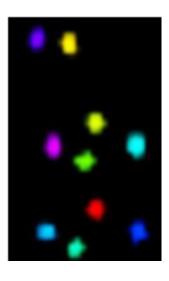
Only 2D labels!

Ramakrishna et al. '12 Grinciunaite et al. '13

Contribution I

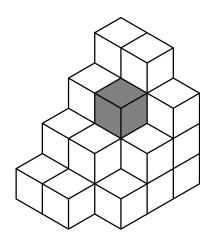
- Real 2D labels + synthetic 3D models
- Keypoints as intermediate representations
- A 3D-to-2D projection layer for end-to-end training





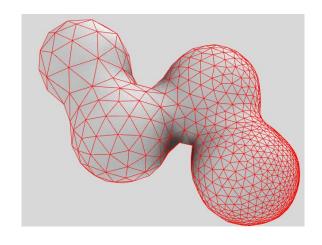


3D Object Representation



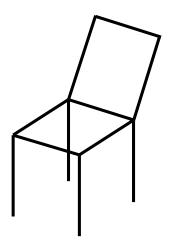
Voxel

Girdhar et al. '16 Choy et al. '16 Xiao et al. '12



Mesh

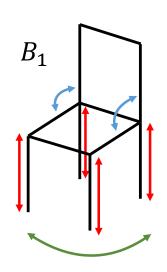
Goesele et al. '10 Furukawa and Ponce, '07 Lensch et al. '03

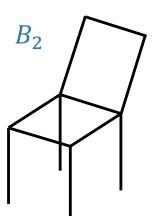


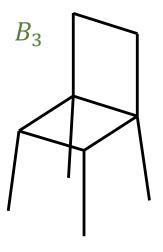
Skeleton

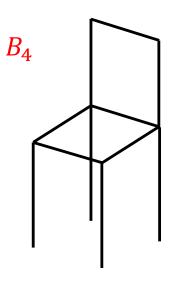
Zhou et al. '16 Biederman et al. '93 Fan et al. '89

Skeleton Representation

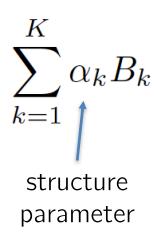




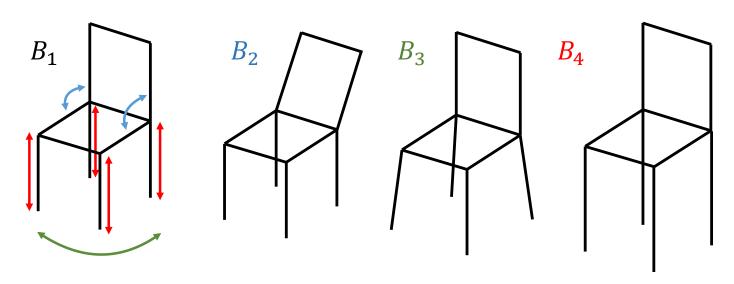


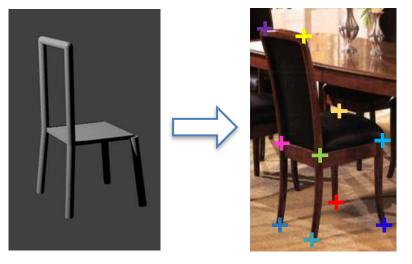


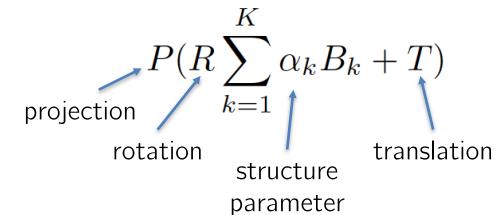




3D Skeleton to 2D Keypoints

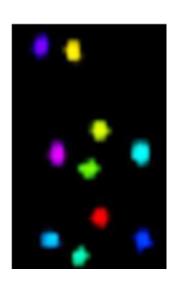


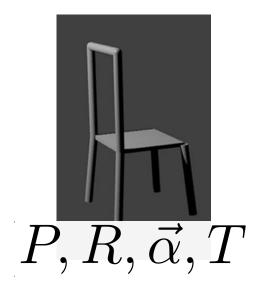




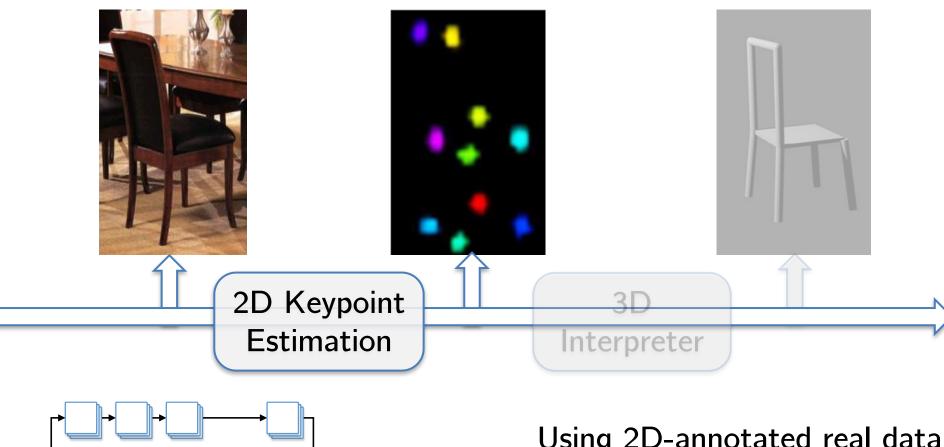
3D INterpreter Network (3D-INN)







3D-INN: Image to Keypoint



Inspired by [Tompson et al. '15]

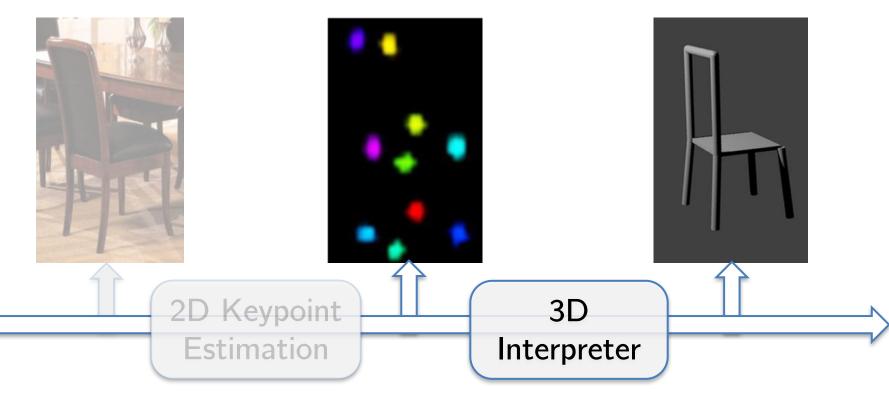
IMG

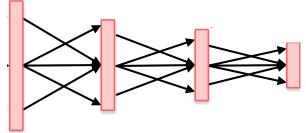
Using 2D-annotated real data

Input: an RGB image

Output: keypoint heatmaps

3D-INN: Keypoint to 3D Skeleton



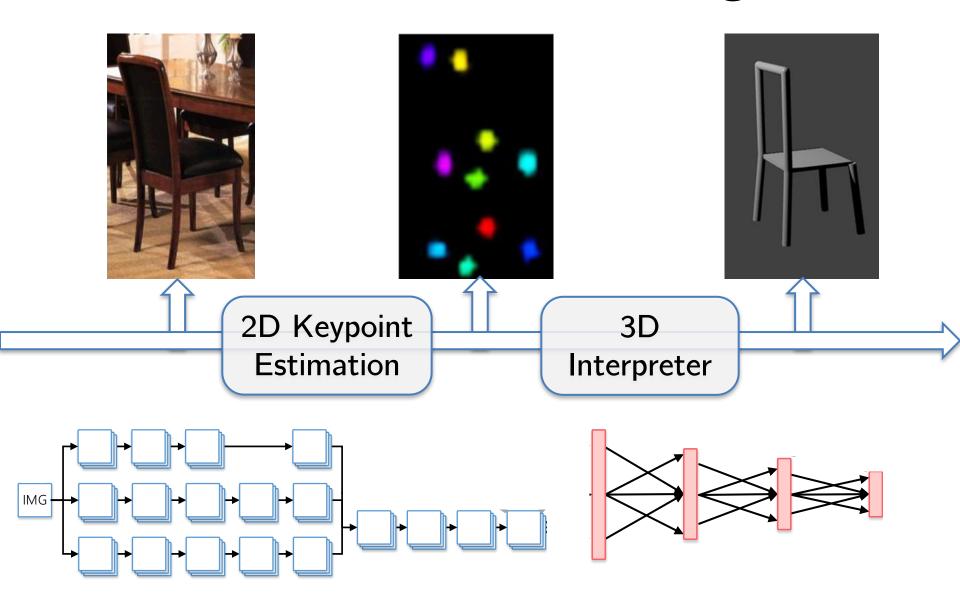


Using 3D synthetic data

Input: rendered keypoint heatmaps

Output: 3D parameters $\{P, R, \vec{\alpha}, T\}$

3D-INN: Initial Design

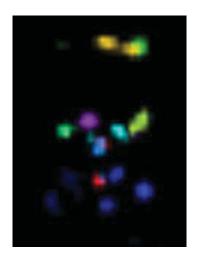


Initial Results

Image



Inferred Keypoint Heatmap

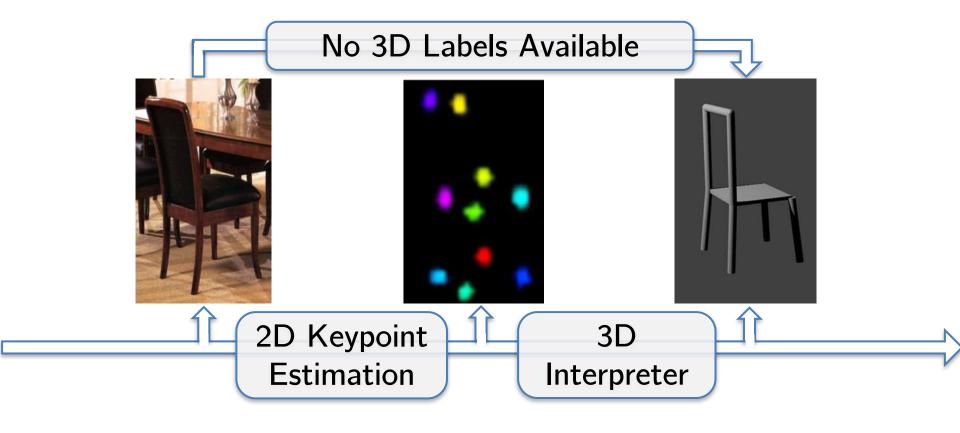


Inferred 3D Skeleton

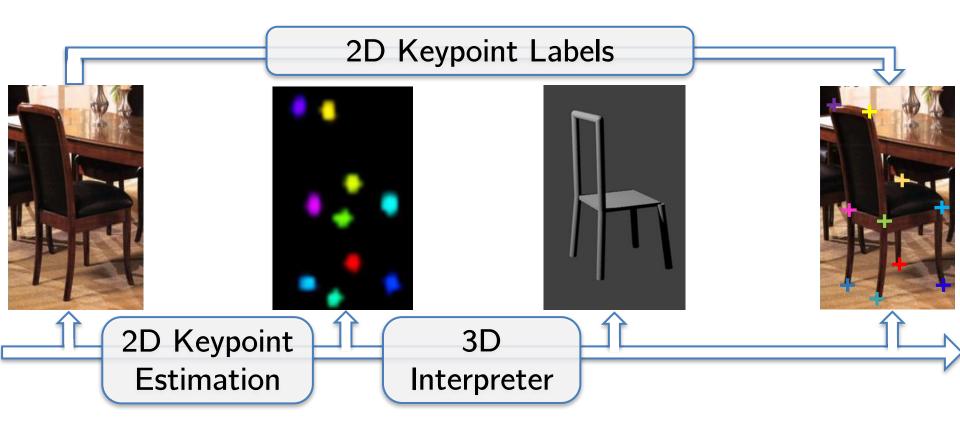


Errors in the first stage propagate to the second

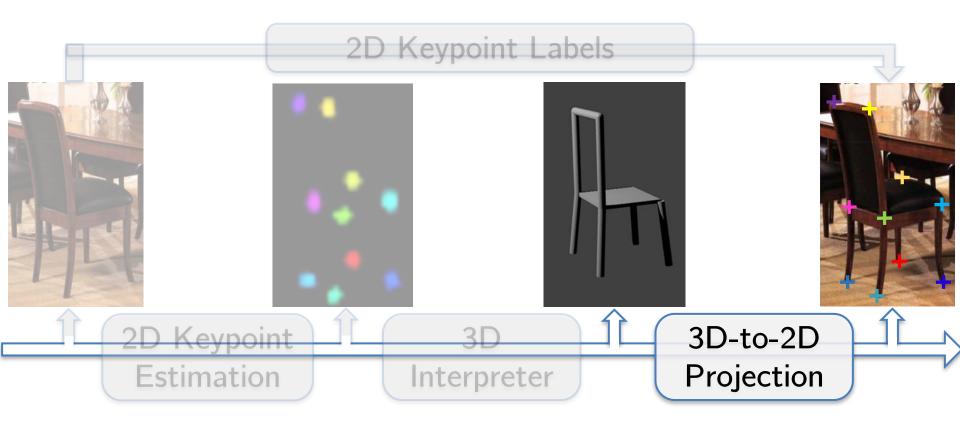
3D-INN: End-to-End Training?



3D-INN: End-to-End Training?

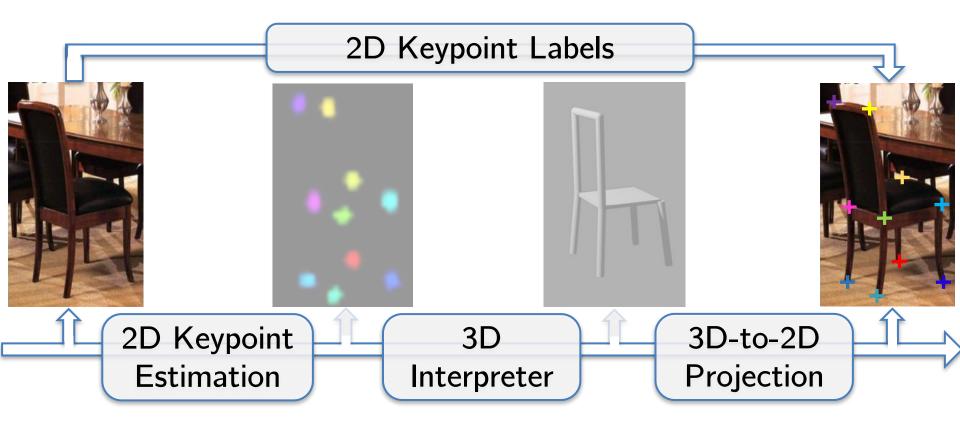


3D-INN: 3D-to-2D Projection Layer



$$P(R\sum_{k=1}^{K}\alpha_{k}B_{k}+T)$$
 3D-to-2D projection is fully differentiable.

3D-INN: 3D-to-2D Projection Layer



Using 2D-annotated real data

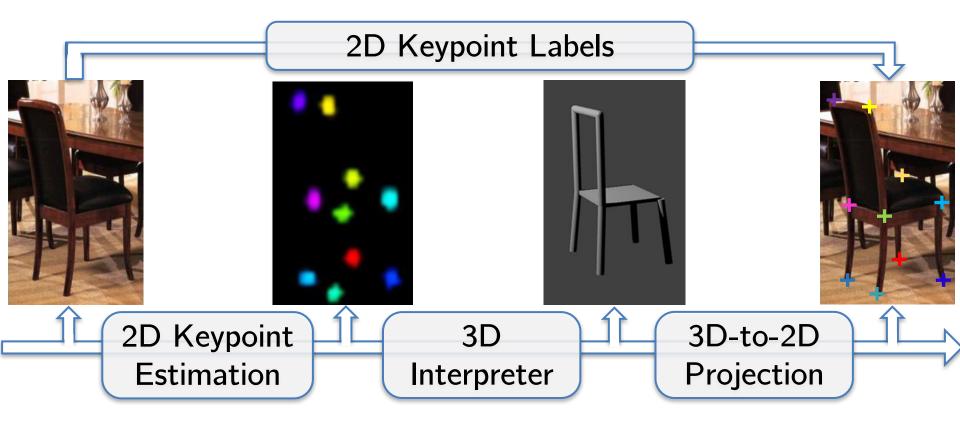
Input: an RGB image

Output: keypoint coordinates

Objective function:

$$\min \left\| P(R\sum_{k=1}^{K} \alpha_k B_k + T) - X_{2D} \right\|_2$$

3D-INN: Training Paradigm



Three-step training paradigm

II: 3D Interpreter

I: 2D Keypoint Estimation

III: End-to-end Finetuning

Refined Results

Image

Initial Estimation

After End-to-End Fine-tuning

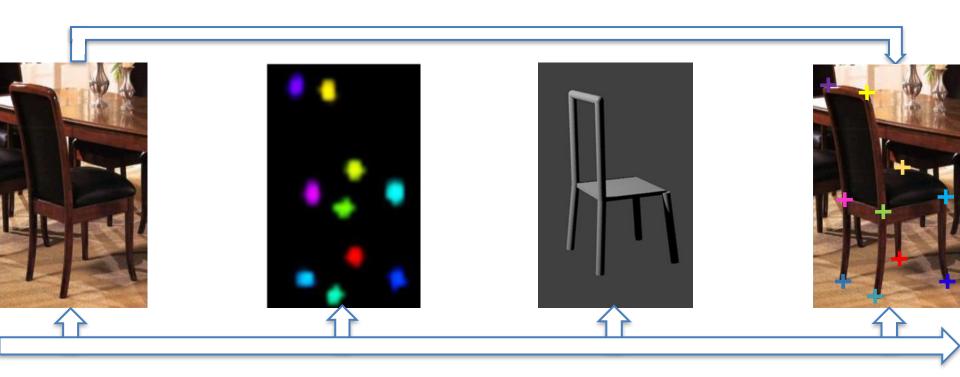






Contribution II

- Real 2D labels + synthetic 3D models
- Keypoints as intermediate representations
- A 3D-to-2D projection layer for end-to-end training



Training: our Keypoint-5 dataset, 2K images per category





Keypoint-5 dataset

Training: our Keypoint-5 dataset, 2K images per category





IKEA Dataset [Lim et al, '13]

Training: our Keypoint-5 dataset, 2K images per category

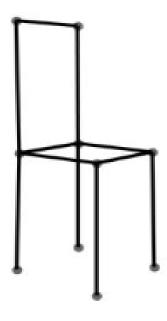




SUN Database [Xiao et al, '11]

Training: our Keypoint-5 dataset, 2K images per category





SUN Database [Xiao et al, '11]

3D Structure Estimation

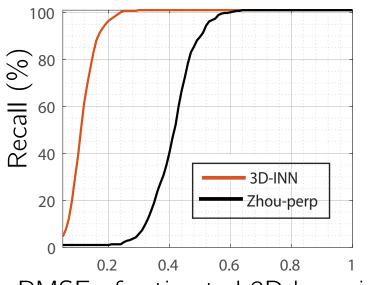
Images Results







IKEA dataset [Lim et al, '13]



RMSE of estimated 3D keypoints

Method	Bed	Sofa	Chair	Avg.	
3D-INN	88.6	88.0	87.8	88.0	
Zhou, '16	52.3	58.0	60.8	58.5	

Average recall (%)

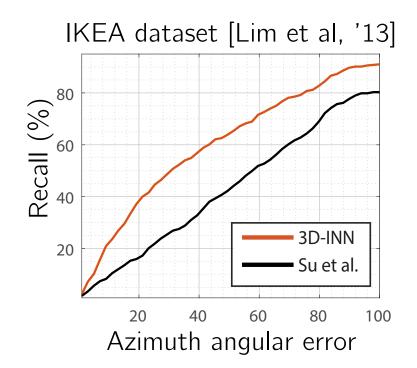
Viewpoint Estimation

Images Results





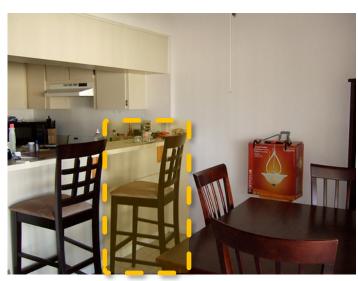




Method	Table	Sofa	Chair	Avg.	
3D-INN	55.0	64.7	63.5	60.3	
Su, '15	52.7	35.7	37.7	43.3	

Average recall (%)

Localization and Viewpoint Estimation









Category	VDPM	DPM+VP	Su et al.	V & K	3D-INN
Chair	6.8	6.1	15.7	25.1	23.1
Sofa	5.1	11.8	18.6	43.8	45.8

Viewpoint estimation on the PASCAL 3D+ dataset [Xiang et al, '14]

Chair Embedding



Manifold of chairs based on their inferred viewpoint

Contributions

- Single image 3D perception
 - Real 2D labels + synthetic 3D models
 - Keypoints as intermediate representations
 - A 3D-to-2D projection layer for end-to-end training



